# **MATH/CMSC 456 :: UPDATED COURSE INFO**

**Instructor:** Gorjan Alagic [\(galagic@umd.ed](http://umd.edu)u) **Guest instructor:** Carl Mille[r \(camiller@umd.ed](http://umd.edu)u), ATL 3100K **Textbook:** *Introduction to Modern Cryptography*, Katz and Lindell;

**Webpage:** [alagic.org/cmsc-456-cryptography-spring-2020](http://www.alagic.org/cmsc-456-cryptography-spring-2020/)/

**Piazza:** piazza.com/umd/spring2020/cmsc456

**ELMS:** active, slides and reading posted there.

**Gradescope:** active, access through ELMS.

**TAs** (Our spot: shared open area across from **AVW 4166**)

- Elijah Grubb (egrubb@cs.umd.edu) 11am-12pm TuTh (AVW);
- Justin Hontz (jhontz@terpmail.umd.edu) 1pm-2pm MW (AVW);

#### **Additional help:**

- Chen Bai (cbai1@terpmail.umd.edu) 3:30-5:30pm Tu (2115 ATL inside **JQI**)
- Bibhusa Rawal (bibhusa@terpmail.umd.edu) 3:30-5:30pm Th (2115 ATL inside **JQI**)

Current readings:

**Mar 3:** 359-372, 375-382, 387-399

**Mar 5:** pp. 399-432 (skip subsections 11.4.3 and 11.5.5)

# **RECAP: EFFICIENT OPERATIONS MOD q**

 $\mathbb{Z}_q$  = the set of remainders mod q.



We found that exponentiation is efficient to invert if  $q$  is prime. If q is not prime, it may be very difficult.

# **RECAP: A TOY VERSION OF RSA ENCRYPTION**



- 1. Alice generates random  $q = rs$  (r,s = primes) and random  $x \in \{1,2,\ldots,\phi(q)-1\}$ .
- 2. She computes  $y = x^{-1} \mod \phi(q)$ . (If it doesn't exist, restart.)
- 3. Bob transmits ciphertext  $c = [m^x \bmod q]$ .
- 4. Alice computes "plaintext"  $c^y = m^{xy} = m^1 \mod q$ .

Idea: There is no obvious way for the Adv. to compute y.

 $\phi(q) = #$  of elements  $a \in \mathbb{Z}_q$  such that  $gcd(a, q) = 1.$ 

# **PLAN FOR THIS WEEK**

- 1. Diffie-Hellman key-exchange.
- 2. Formal models of public-key encryption.
- 3. RSA encryption revisited.
- 4. The impact of Shor's algorithm on cryptography.

**TODAY**

# **DIFFIE-HELLMAN KEY EXCHANGE**

# **SOME REMARKS ON MOTIVATION**

With RSA, we used multiplication in  $\mathbb{Z}_q$  to build a cryptosystem. Why can't we just use a different algebraic structure instead?

```
"abstraction:"
```

```
Merriam-Webster definition:
```

```
"the art or process of abstracting"
```

```
Well, that was helpful. Trying again:
```

```
"abstract:"
```
*"expressing a quality apart from an object."*

Today we'll define a large class of algebraic structures (groups). We'll use them to define a cryptosystem (Diffie-Hellman) which is related to, but different from, RSA.

#### **GROUPS**

A group **G** is a set with a binary operation (" $\cdot$ ") which has "multiplication-like" properties. Specifically, it has:

- Associativity:  $(a \cdot b) \cdot c = a \cdot (b \cdot c)$
- Identity: There exists e such that  $a \cdot e = a$  for all a.
- Inverses: For every a, there exists b such that  $a \cdot b = e$ .

Examples:

- The real numbers (under addition).
- The set  $\mathbb{Z}_q$  (under addition).
- Is  $\mathbb{Z}_q$  under multiplication a group?

**No – but the set of all elements of that have multiplicative inverses (**ℤ <sup>∗</sup> **), is!**

### **CYCLIC GROUPS**

We'll write ab for  $(a \cdot b)$ , and  $a^n$  for  $a \cdot a \cdot \cdots \cdot a$  (*n* times).

An group G is a **cyclic group** if there is a single a such that all elements in G can be expressed as  $a^i$  for some *i*.

**Example:** We know (from last week) that the set  $\mathbb{Z}_{11}^*$  is cyclic ( $a = 2$ ).

**Exercise:** Find some  $q$  such that  $\mathbb{Z}_q^*$  is <u>not</u> cyclic.



In this paradigm, Alice and Bob are merely trying to generate a shared random key through public communication.

#### **DIFFIE-HELLMAN KEY EXCHANGE**



Let G be a cyclic group, of size t, with generator g. (Public.) Alice chooses random  $x \in \{1,2,\ldots,t\}$  and sends  $g^x$  to Bob. Bob chooses random  $y \in \{1, 2, ..., t\}$  and sends  $g^y$  to Alice. Alice computes  $(g<sup>y</sup>)<sup>x</sup> = g<sup>xy</sup>$ . Bob computes  $(g<sup>x</sup>)<sup>y</sup> = g<sup>xy</sup>$ . *They now have a shared secret!*

*Exercise: Compute these values for*  $G = \mathbb{Z}_{11}^*$ *, g=2,x=3,y=4.*

### **DIFFIE-HELLMAN KEY EXCHANGE**



When is this protocol secure?

**Better question:** What would we have to assume in order to make this secure?

### **THE DECISIONAL DIFFIE-HELLMAN PROBLEM**



#### **THE DECISIONAL DIFFIE-HELLMAN PROBLEM**

Let  $G$  be an oracle that, on input  $1^n$ , generates a cyclic group  $(G, g)$ .  $(t := size \ of \ G)$ .

#### **Experiment:**

- 1. Draw random  $b \leftarrow \{0,1\}$  and  $x, y, z \leftarrow \{1, ..., t\}.$
- 2. If  $b = 0$ , give  $g^x$ ,  $g^y$ ,  $g^{xy}$  to A (adversary);
- 3. If  $b = 1$ , give  $g^x$ ,  $g^y$ ,  $g^z$  to A;
- 4. *A* returns  $b' \in \{0,1\}$ .



**Definition.** The DDH problem is hard relative to **G** if, for any PPT **A**,  $|Pr[A = 1|b = 0] - Pr[A = 1|b = 1]| \leq negl(n).$ 

#### **DIFFIE-HELLMAN KEY EXCHANGE**

Chapter 10 proves that if the DDH problem is hard, then the Diffie-Hellman Key Exchange protocol is secure (short proof).

Although the only group we've really worked with so far is  $\mathbb{Z}^*_q$ , DH can be done with other groups (such as elliptic curves, subsection 8.3.4).

# **FORMAL MODELS OF PUBLIC-KEY ENCRYPTION**

### **PHILOSOPHY**

We want to show that our cryptosystems are secure in a wide range of scenarios.

Therefore, we set up an "experiment," giving the adversary a lot of power in attempting to break the cryptosystem, and ask whether it is still secure.

The adversary always has:

- **Polynomial-time computation ability.**
- **Full knowledge of protocol design.**
- **Access to all public information.**

In some circumstances, we give the adversary even more freedom.

# **RECALL: "IND" SECURITY FOR SECRET KEY ENCRYPTION**

Say our secret-key protocol is (KeyGen, Enc, Dec).

#### *Indistinguishability experiment (IND).*

- 1. Sample  $k \leftarrow \textbf{KeyGen}$  and  $b \leftarrow \{0,1\}$ ;
- 2. A outputs two equal-length messages  $m_0, m_1$ ;
- 3. Give *A* the ciphertext  $c \leftarrow \mathbf{Enc}_k(m_b);$
- 4. *A* outputs a bit *b'*.

We say  $A$  wins if  $b = b'$ .

**Definition.** Our scheme has **indistinguishable ciphertexts** if, for every PPT adversary  $A$ ,

$$
\Pr[A \text{ wins}] \le \frac{1}{2} + \text{negl}(n).
$$



# **RECALL: IND-CPA SECURITY FOR SECRET KEY ENCRYPTION**

We give A access to  $\mathbf{Enc}_k$  (as an oracle).

#### *Indistinguishability experiment (IND).*

- 1. Sample  $k \leftarrow \textbf{KeyGen}$  and  $b \leftarrow \{0,1\}$ ;
- 2. A outputs two equal-length messages  $m_0, m_1$ ;
- 3. Give *A* the ciphertext  $c \leftarrow \mathbf{Enc}_k(m_b);$
- 4. *A* outputs a bit *b'*.

We say  $A$  wins if  $b = b'$ .

**Definition.** Our scheme is **IND-CPA secure** if, for every PPT adversary A,  $Pr[A \text{ wins}] \leq$ 1  $\frac{1}{2}$  + negl(*n*).



# **IND-CPA SECURITY FOR PUBLIC KEY ENCRYPTION**

#### We give A the public key.



# **PHILOSOPHY (CONTINUED)**

The nuances of the experiment matter.

Sometimes different experiments turn out to be equivalent. Sometimes, not.

CPA = "chosen plaintext attack"

CCA = "chosen ciphertext attack"

### **IND-CCA SECURITY FOR PUBLIC KEY ENCRYPTION**

A has access to a decryption oracle.

- 1. Sample  $pk, sk \leftarrow \textbf{KeyGen}$  and  $b \leftarrow \{0,1\};$
- 2. Give  $pk$  to  $A$ , who returns equal-length messages  $m_0, m_1$ ;
- 3. Give *A* the ciphertext  $c \leftarrow \mathbf{Enc}_k(m_b);$
- 4. *A* outputs a bit *b'*.

(A is not allowed to decrypt *c*.)

**Definition.** Our scheme is **IND-CCA secure** if, for every PPT adversary A,  $Pr[A \text{ wins}] \leq$ 1  $\frac{1}{2}$  + negl(*n*).





Goal: Through public dialogue, share a bit string *k* that is uniformly random from the perspective of the adversary.



#### **NEW TASK: KEY ENCAPSULATION**



KEM = "key encapsulation mechanism"

One can do  $KEM \rightarrow secret-key$  encryption. The effect is similar to public-key encryption, and can be more efficient.

# **CPA SECURITY FOR KEMs**

- 1. Carry out the KEM to obtain  $pk, sk, c, k$ ;
- 2. Draw random  $b \leftarrow \{0,1\}$ ;
- 3. If  $b = 0$ , give k, c, pk to A;
- 4. If  $b = 1$ , generate a uniformly random bit string  $u$  (same length) and give  $u$ ,  $c$ ,  $pk$  to  $A$ ;
- 5. A returns  $b'$ .

We say that  $A$  "wins" if  $b = b'$ .

**Definition.** The scheme is **CPA secure** if, for every PPT adversary A,  $Pr[A \text{ wins}] \leq$ 1  $\frac{1}{2}$  + negl(*n*).



### **SUMMING UP**

- We "abstracted" the underlying hardness of RSA encryption, and defined the concept of a "group."
- We defined Diffie-Hellman key exchange (a general framework).
- We stated various formal definitions of security for public-key encryption.

**Coming up:** A deeper look at RSA.